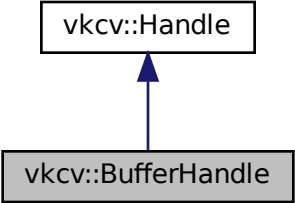


vkcv::Handle



```
graph BT; vkcv::BufferHandle --> vkcv::Handle
```

vkcv::BufferHandle