

vkcv::camera::CameraManager  
::addCamera

vkcv::camera::CameraManager  
::CameraManager

vkcv::Window::getHeight

```
graph LR; A[vkcv::camera::CameraManager::addCamera] --> C[vkcv::Window::getHeight]; B[vkcv::camera::CameraManager::CameraManager] --> C;
```

The diagram illustrates two calls to the `vkcv::Window::getHeight` method. On the left, two white rectangular boxes represent the calling methods: `vkcv::camera::CameraManager::addCamera` (top) and `vkcv::camera::CameraManager::CameraManager` (bottom). On the right, a gray rectangular box represents the target method: `vkcv::Window::getHeight`. Two blue arrows point from the right side of each white box to the left side of the gray box, indicating the call direction.