

vkcv::camera::PilotCamera  
Controller::gamepadCallback

vkcv::camera::PilotCamera  
Controller::mouseMoveCallback

vkcv::camera::PilotCamera  
Controller::panView

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graph LR; A[vkcv::camera::PilotCameraController::gamepadCallback] --> C[vkcv::camera::PilotCameraController::panView]; B[vkcv::camera::PilotCameraController::mouseMoveCallback] --> C;
```

The diagram illustrates a functional dependency. Two source functions, 'vkcv::camera::PilotCameraController::gamepadCallback' and 'vkcv::camera::PilotCameraController::mouseMoveCallback', are shown on the left. Arrows from both point to a target function, 'vkcv::camera::PilotCameraController::panView', on the right. The target function is highlighted with a gray background, indicating it is the primary or final function in this sequence.