

vkcv::camera::TrackballCamera
Controller::mouseMoveCallback



```
graph LR; A[vkcv::camera::TrackballCamera  
Controller::mouseMoveCallback] --> B[vkcv::camera::TrackballCamera  
Controller::panView];
```

A diagram showing a call from the `vkcv::camera::TrackballCameraController::mouseMoveCallback` function to the `vkcv::camera::TrackballCameraController::panView` function. The source function is in a grey box on the left, and the target function is in a white box on the right. A blue arrow points from the source to the target.

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